| 71Na工 | PROTOCOL COMMUNI CATI ON | PR 125 | rev. 0 |
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|  | PULSE MANAGER | FIRMWARE | $\geq 1.01$ |
| CONTO IMP |  |  |  |

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### 1.0 INTRODUCTION

## Data link level

The communication protocol used is MODBUS / JBUS compatible.
Up to 255 different instruments can be managed by the protocol.
Data are transmitted in messages and are checked by mean of a CRC16 WORD
There are no limitations to the number of possible retries done by the master.

## Physical level

The physical communication line respects the EIA-RS485 standard in half-duplex modality. In this case, as only two wires are used, only one instrument at a time can engage the line; this means that there must be a master polling the slave instruments and waiting for the answers.

On the same physical line only 32 instruments can be attached (master included). In order to increase the number of the slave instrument, the necessary repeaters must be used.

The communication parameters are programmable as described in the proper user manual.

### 2.0 DATA MESSAGE DESCRIPTION

The generic data message is composed as following :

| Instrument address | Functional code | Data | CRC word |
| :--- | :--- | :--- | :--- |

Two answers are possible :

Answer containing data

| Instrument address | Functional code | Data | CRC word |
| :--- | :--- | :--- | :--- |

## Error answer

| Instrument address | Functional code <br> $+0 \times 80$ | Error code | CRC word |
| :--- | :---: | :--- | :--- |

### 2.1 Data field description

Instrument address : instrument identification number in the network
It must be the same for the demand and the answer.
Format : 1 BYTE from 0 to 0xff - 0 is for broadcast messages with no answer (not used)

Functional code : command code
Used functional code :
Format : 1 BYTE
$0 \times 03$ : reading of consecutive words
$0 \times 10$ : writing of consecutive words

Data : they can be :

- the address and the number of the required words (in the demand)
- the data (in the answer)

CRC word : it is the result of the calculation made on all the bytes in the message

## 

### 2.2 Data format

Three types of format are used for the data:

* BYTE
* WORD : two BYTES
* long : two WORDS

Three types of format are used for the data :

* BYTE
* WORD : two BYTES
* long : two WORDS

The base data format is the WORD.
If the required data is in a BYTE format, a WORD with the MSB (Most Significant Byte) set to 0 is anyway transmitted and this BYTE comes before the LSB (Least Significant Byte).
If the required data is in a long format, 2 WORDS are transmitted and the MSW comes before the LSW.

| MSB | LSB | MSB | LSB |
| :---: | :---: | :---: | :---: |
| Most Significant WORD | Least Significant WORD |  |  |

Example: $1000=0 \times 03$ e8 or $0 \times 000003$ e8 (if long)

| MSB | LSB | MSB | LSB |
| :--- | :--- | :--- | :--- |
| $0 \times 00$ | $0 \times 00$ | $0 \times 03$ | $0 \times 88$ |

All data are positive and the sign indications are readable in other variables.

### 2.3 Description of CRC calculation

The following is an example of the CRC calculation in C language.

```
unsigned int calc_crc (char *ptbuf, unsigned int num)
/* *****************************************************
    * Input : ptbuf = pointer to the first byte of the buffer
    * num = number of bytes
    * Output : //
    * Return :
    ** **************************************************************************)
    {
    unsigned int crc16;
    unsigned int temp;
    unsigned char c, flag;
    crc16 = 0xffff; /* init the CRC WORD */
    for (num; num>0; num--) {
        temp = (unsigned int) *ptbuf; /* temp has the first byte */
        temp &= 0x00ff; /* mask the MSB */
        crc16 = crc16 ^ temp; /* crc16 XOR with temp */
        for (c=0; c<8; c++) {
                flag = crc16 & 0x01; /* LSBit di crc16 is kept */
                crc16 = crc16 >> 1; /* LSBit di crc16 is lost */
                if (flag != 0)
                crc16 = crc16 ^ 0x0a001; /* crc16 X0R with 0x0a001 */
        }
        ptbuf++; /* points the next byte */
    }
    crc16 = (crc16 >> 8) | (crc16 << 8); /* LSB is exchanged with MSB */
    return (crc16);
} /* calc_crc */
```


## 

### 2.4 Error management

If the received message is incorrect (CRC16 is wrong) the polled slave doesn't answer.
If the message is correct but there are errors (wrong functional code or data) so it can't be accepted, the slave answers with an error message.

The error codes are defined in the following part of the document.

### 2.5 Timing



Values:

T1 (time between characters) $=25 \mathrm{msec}(\max )$
T2 (slave response time) $=100 \mathrm{msec}(\max )$
T 3 (delay time) $=25 \mathrm{msec}(\mathrm{min})$

## TMVIE 㯭

### 3.0 COMMANDS

Code $0 \times 03$ : reading of one or more consecutive WORDS
Command format:

| BYTE | BYTE | MSB LSB | MSB LSB | MSB $\quad$ LSB |
| :--- | :--- | :--- | :--- | :--- |
| Instrument <br> Address | Funct. <br> Code | First WORD address | WORDS <br> number | CRC16 |

Answer format (containing data) :

| BYTE | BYTE | BYTE | MSB LSB | MSB LSB | MSB LSB |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Instrument <br> Address | Funct. <br> Code | BYTES <br> number | WORD 1 $\ldots \ldots$. | WORD N. | CRC16 |

The BYTES number must always match the WORDS number (in the demand) * 2 .
Answer format (wrong request) :

| BYTE | BYTE | BYTE | MSB LSB |
| :--- | :---: | :---: | :---: |
| Instrument <br> Address | Funct. Code + <br> $0 \times 80$ | Error code | CRC16 |

Error codes :

* $0 \times 01$ : incorrect functional code
* 0x02 : wrong first WORD address
* 0x03 : incorrect data


## Code $0 \times 10$ : writing of more consecutive WORDS

Command format:

| BYTE | BYTE | MSB <br> LSB | MSB <br> LSB | BYTE | MSB LSB MSB LSB | MSB LSB |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Instr. <br> address | Funct. <br> Code | First WORD <br> address | WORDS <br> number | BYTE <br> numbers | Word Value | CRC16 |

Answer format (containing data) :

| BYTE | BYTE | BYTE | MSB LSB | MSB | LSB | MSB LSB |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Instrument <br> Address | Funct. <br> Code | BYTES <br> number | First WORD <br> address | 00 | 00 | CRC16 |

The BYTES number must always match the WORDS number (in the demand) * 2 .
Answer format (wrong request) :

| BYTE | BYTE | BYTE | MSB LSB |
| :--- | :---: | :---: | :---: |
| Instrument <br> Address | Funct. Code + <br> $0 \times 80$ | Error code | CRC16 |

## Error codes :

* $0 \times 01$ : wrong functional code
* 0x02 : wrong first WORD address
* $0 \times 03$ : wrong data


### 4.0 VARIABLES

### 4.1 Data addresses

The following table must be used to retrieve all information of the real time measurements.

| Address | Byte n . | Description | Unit |
| :---: | :---: | :---: | :---: |
| 0x800 | 4 | Counter 1 | (1) |
| 0x804 | 4 | Counter 2 | (1) |
| 0x808 | 4 | Counter 3 | (1) |
| 0x80C | 4 | Counter 4 | (1) |
| 0x810 | 4 | Counter 5 | (1) |
| 0x814 | 4 | Counter 6 | (1) |
| 0x818 | 4 | Counter 7 | (1)(10) |
| 0x81C | 4 | Counter 8 | (1)(10) |
| 0x820 | 4 | Counter 9 | (1) |
| 0x824 | 4 | Counter 10 | (1) |
| 0x828 | 4 | Counter 11 | (1) |
| 0x82C | 4 | Counter 12 | (1) |
| 0x830 | 4 | State of the inputs | (2) |
| 0x1000 | 4 | Counter 1 | (1) |
| 0x1002 | 4 | Counter 2 | (1) |
| 0x1004 | 4 | Counter 3 | (1) |
| 0x1006 | 4 | Counter 4 | (1) |
| 0x1008 | 4 | Counter 5 | (1) |
| 0x100A | 4 | Counter 6 | (1) |
| 0x100C | 4 | Counter 7 | (1) |
| 0x100E | 4 | Counter 8 | (1) |
| 0x1010 | 4 | Counter 9 | (1) |
| 0x1012 | 4 | Counter 10 | (1) |
| 0x1014 | 4 | Counter 11 | (1) |
| 0x1016 | 4 | Counter 12 | (1) |
| 0x1018 | 4 | Unit Counter 1 | (3) |
| 0x101A | 4 | Unit Counter 2 | (3) |
| 0x101C | 4 | Unit Counter 3 | (3) |
| 0x101E | 4 | Unit Counter 4 | (3) |
| 0x1020 | 4 | Unit Counter 5 | (3) |
| 0x1022 | 4 | Unit Counter 6 | (3) |
| 0x1024 | 4 | Unit Counter 7 | (3) |
| 0x1026 | 4 | Unit Counter 8 | (3) |
| 0x1028 | 4 | Unit Counter 9 | (3) |
| 0x102A | 4 | Unit Counter 10 | (3) |
| 0x102C | 4 | Unit Counter 11 | (3) |
| 0x102E | 4 | Unit Counter 12 | (3) |
| 0x1030 | 4 | Pulse Weight 1 | (4) |
| 0x1032 | 4 | Pulse Weight 2 | (4) |
| 0x1034 | 4 | Pulse Weight 3 | (4) |
| 0x1036 | 4 | Pulse Weight 4 | (4) |
| 0x1038 | 4 | Pulse Weight 5 | (4) |
| 0x103A | 4 | Pulse Weight 6 | (4) |
| 0x103C | 4 | Pulse Weight 7 | (4) |
| 0x103E | 4 | Pulse Weight 8 | (4) |
| 0x1040 | 4 | Pulse Weight 9 | (4) |
| 0x1042 | 4 | Pulse Weight 10 | (4) |
| 0x1044 | 4 | Pulse Weight 11 | (4) |
| 0x1046 | 4 | Pulse Weight 12 | (4) |


| 0x1048 | 4 | CT 1 | (5) |
| :---: | :---: | :---: | :---: |
| 0x104A | 4 | CT 2 | (5) |
| 0x104C | 4 | CT 3 | (5) |
| 0x104E | 4 | CT 4 | (5) |
| 0x1050 | 4 | CT 5 | (5) |
| 0x1052 | 4 | CT 6 | (5) |
| 0x1054 | 4 | CT 7 | (5) |
| 0x1056 | 4 | CT 8 | (5) |
| 0x1058 | 4 | CT 9 | (5) |
| 0x105A | 4 | CT 10 | (5) |
| 0x105C | 4 | CT 11 | (5) |
| 0x105E | 4 | CT 12 | (5) |
| 0x1060 | 4 | VT 1 | (6) |
| 0x1062 | 4 | VT 2 | (6) |
| 0x1064 | 4 | VT 3 | (6) |
| 0x1066 | 4 | VT 4 | (6) |
| 0x1068 | 4 | VT 5 | (6) |
| 0x106A | 4 | VT 6 | (6) |
| 0x106C | 4 | VT 7 | (6) |
| 0x106E | 4 | VT 8 | (6) |
| 0x1070 | 4 | VT 9 | (6) |
| 0x1072 | 4 | VT 10 | (6) |
| 0x1074 | 4 | VT 11 | (6) |
| 0x1076 | 4 | VT 12 | (6) |
| 0x1078 | 4 | TOFF 1 | (7) |
| 0x107A | 4 | TOFF 2 | (7) |
| 0x107C | 4 | TOFF 3 | (7) |
| 0x107E | 4 | TOFF 4 | (7) |
| 0x1080 | 4 | TOFF 5 | (7) |
| 0x1082 | 4 | TOFF 6 | (7) |
| 0x1084 | 4 | TOFF 7 | (7) |
| 0x1086 | 4 | TOFF 8 | (7) |
| 0x1088 | 4 | TOFF 9 | (7) |
| 0x108A | 4 | TOFF 10 | (7) |
| 0x108C | 4 | TOFF 11 | (7) |
| 0x108E | 4 | TOFF 12 | (7) |
| 0x1092 | 4 | Counter type | (8) |
| 0x1094 | 4 | Tarif 1 : counting for Positive Active Energy | (9) |
| 0x1096 | 4 | Tarif 1 : counting for Positive Reactive Energy | (9) |
| 0x1098 | 4 | Tarif 1 : counting for Negative Active Energy | (9) |
| 0x109A | 4 | Tarif 1 : counting for Negative Reactive Energy | (9) |
| 0x109C | 4 | Tarif 2 : counting for Positive Active Energy | (9) |
| 0x109E | 4 | Tarif 2 : counting for Positive Reactive Energy | (9) |
| 0x10A0 | 4 | Tarif 2 : counting for Negative Active Energy | (9) |
| 0x10A2 | 4 | Tarif 2 : counting for Negative Reactive Energy | (9) |


| 0x10A4 | 4 | Tarif 3 : counting for Positive Active Energy | (9) |
| :---: | :---: | :---: | :---: |
| 0x10A6 | 4 | Tarif 3 : counting for Positive Reactive Energy | (9) |
| 0x10A8 | 4 | Tarif 3 : counting for Negative Active Energy | (9) |
| 0x10AA | 4 | Tarif 3 : counting for Negative Reactive Energy | (9) |
| 0x10AC | 4 | Tarif 4 : counting for Positive Active Energy | (9) |
| 0x10AE | 4 | Tarif 4 : counting for Positive Reactive Energy | (9) |
| 0x10B0 | 4 | Tarif 4 : counting for Negative Active Energy | (9) |
| 0x10B2 | 4 | Tarif 4 : counting for Negative Reactive Energy | (9) |
| 0x10B4 | 4 | counting for Positive Active Energy multitarif | (9) |
| 0x10B6 | 4 | counting for Positive Reactive Energy multitarif | (9) |
| 0x10B8 | 4 | counting for Negative Active Energy multitarif | (9) |
| 0x10BA | 4 | counting for Negative Reactive Energy multitarif | (9) |
| 0x1100 | 4 | Counting 1 | (1) |
| 0x1102 | 4 | Counting 2 | (1) |
| 0x1104 | 4 | Counting 3 | (1) |
| 0x1106 | 4 | Counting 4 | (1) |
| 0x1108 | 4 | Counting 5 | (1) |
| 0x110A | 4 | Counting 6 | (1) |
| 0x110C | 4 | Counting 7 | (10) |
| 0x110E | 4 | Counting 8 | (10) |
| 0x1120 | 4 | Counting 9 | (1) |
| 0x1122 | 4 | Counting 10 | (1) |
| $0 \times 1124$ | 4 | Counting 11 | (1) |
| 0x1126 | 4 | Counting 12 | (1) |
| 0x1200 | 4 | Counting 1 as displayed | (12) |
| $0 \times 1202$ | 4 | Counting 2 as displayed | (12) |
| 0x1204 | 4 | Counting 3 as displayed | (12) |
| 0x1206 | 4 | Counting 4 as displayed | (12) |
| 0x1208 | 4 | Counting 5 as displayed | (12) |
| 0x120A | 4 | Counting 6 as displayed | (12) |
| 0x120C | 4 | Counting 7 as displayed | (12) |
| 0x120E | 4 | Counting 8 as displayed | (12) |
| 0x1210 | 4 | Counters 9 as displayed | (12) |
| $0 \times 1212$ | 4 | Counting 10 as displayed | (12) |
| 0x1214 | 4 | Counting 11 as displayed | (12) |
| 0x1216 | 4 | Counting 12 as displayed | (12) |
| 0x1218 | 4 | T1:Positive Active Energy as displayed | (12) |



| 0x121a | 4 | T 1 : Positive Reactive Energy as displayed | (12) |
| :---: | :---: | :---: | :---: |
| 0x121c | 4 | T 1 : Negative Active Energy as displayed | (12) |
| 0x121e | 4 | T 1 : Negative Reactive Energy as displayed | (12) |
| 0x1220 | 4 | T 2 : Positive Active Energy as displayed | (12) |
| 0x1222 | 4 | T 2 : Positive Reactive Energy as displayed | (12) |
| 0x1224 | 4 | T 2 : Negative Active Energy as displayed | (12) |
| 0x1226 | 4 | T 2 : Negative Reactive Energy as displayed | (12) |
| 0x1228 | 4 | T 3 : Positive Active Energy as displayed | (12) |
| 0x122a | 4 | T 3 : Positive Reactive Energy as displayed | (12) |
| 0x122c | 4 | T 3 : Negative Active Energy as displayed | (12) |
| 0x122e | 4 | T 3 : Negative Reactive Energy as displayed | (12) |
| 0x1230 | 4 | T 4 : Positive Active Energy as displayed | (12) |
| 0x1232 | 4 | T 4 : Positive Reactive Energy as displayed | (12) |
| 0x1234 | 4 | T 4 : Negative Active Energy as displayed | (12) |
| 0x1236 | 4 | T 4 : Negative Reactive Energy as displayed | (12) |
|  |  |  |  |
| 0x1400 | 4 | Counting 1 | (11) |
| 0x1402 | 4 | Counting 2 | (11) |
| 0x1404 | 4 | Counting 3 | (11) |
| 0x1406 | 4 | Counting 4 | (11) |
| 0x1408 | 4 | Counting 5 | (11) |
| 0x140A | 4 | Counting 6 | (11) |
| 0x140C | 4 | Counting 7 | (11) |
| 0x140E | 4 | Counting 8 | (11) |
| 0x1410 | 4 | Counters states | (11) |
| 0x1412 | 4 | Counting 9 | (1) |
| 0x1414 | 4 | Counting 10 | (1) |
| 0x1416 | 4 | Counting 11 | (1) |
| 0x1418 | 4 | Counting 12 | (1) |

## 

(1) Internal number from 0 to 999999999 for instance :

```
1234 => 1234 pulses
```

To give a meaning to pulses it is necessary to take in account the pulse weight. For example, if :

Pulse weight $=0.01 \mathrm{kWh}$
Energy value (terminal side) = 1234 * $0.01=12.34 \mathrm{kWh}$
(2) Bit mapped b11 b10 b9 b8 b7 b6 b5 b4 b3 b2 b1 b0 for counters:

| b11 | b10 | b9 | b8 | b7 | b6 | b5 | b4 | b3 | b2 | b1 | b0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Counter $12$ | Counter $11$ | $\begin{array}{\|l} \hline \text { Counter } \\ 10 \\ \hline \end{array}$ | Counter $9$ | Counter $8$ | Counter 7 | Counter $6$ | Counter $5$ | Counter $4$ | Counter $3$ | Counter $2$ | Counter <br> 1 |
| 0=open | 0=open | 0=open | 0=open | 0=open | 0=open | 0=open | 0=open | 0=open | 0=open | 0=open | 0=open |
| 1=close | 1=close | 1=close | 1=close | 1=close | 1=close | 1=close | 1=close | 1=close | 1=close | 1=close | 1=close |

(3) Unit for any counters :

| Value | Meaning |
| :---: | :---: |
| 0 | Pulses |
| 1 | kWh |
| 2 | kvarh |
| 3 | kVAh |
| 4 | mc |
| 5 | Nmc |

(4) Pulse weight for any counters :

| Value |  | Meaning |  |
| :---: | :---: | :--- | :---: |
| $\mathbf{0}$ | 0.001 | $\mathrm{kWh} / \mathrm{Kvarh} / \mathrm{KVA} / \mathrm{mc} / \mathrm{Nmc}$ |  |
| $\mathbf{1}$ | 0.01 | $\mathrm{kWh} / \mathrm{Kvarh} / \mathrm{KVA} / \mathrm{mc} / \mathrm{Nmc}$ |  |
| $\mathbf{2}$ | 0.1 | $\mathrm{kWh} / \mathrm{Kvarh} / \mathrm{KVA} / \mathrm{mc} / \mathrm{Nmc}$ |  |
| $\mathbf{3}$ | 1 | $\mathrm{kWh} / \mathrm{Kvarh} / \mathrm{KVA} / \mathrm{mc} / \mathrm{Nmc}$ |  |
| $\mathbf{4}$ | 10 | $\mathrm{kWh} / \mathrm{Kvarh} / \mathrm{KVA} / \mathrm{mc} / \mathrm{Nmc}$ |  |
| $\mathbf{5}$ | 100 | $\mathrm{kWh} / \mathrm{Kvarh} / \mathrm{KVA} / \mathrm{mc} / \mathrm{Nmc}$ |  |
| $\mathbf{6}$ | 1000 | $\mathrm{kWh} / \mathrm{Kvarh} / \mathrm{KVA} / \mathrm{mc} / \mathrm{Nmc}$ |  |

NOTE : Only in the case of option S0, it is possible to set the pulse weight for counters $7,8,9$ and 10 as a free number from $\mathbf{0}$ to 60000 as number of pulses / kWh For instance if a GME Enel Meter is used, set $\mathbf{1 0 0 0 0}$ pulses/KWh (the same number is valid for kvarh).
(5) CT is from 1 to 9999 .
(6) VT is expressed in 1/10, from 10 to 30000 ( 1,0 to $\mathbf{3 0 0 0 , 0}$ )
(7) Time OFF is minimum time to wait before pulse may be considered complete :


| Value | Meaning |
| :---: | :---: |
| 0 | 5 ms |
| 1 | 10 ms |
| 2 | 20 ms |
| 3 | 40 ms |
| 4 | 50 ms |
| 5 | 100 ms |
| 6 | 200 ms |
| 7 | 300 ms |

(8) Counter type : for details see the user manual and the insertion diagrams

| Value | Meaning |
| :---: | :--- |
| $\mathbf{0}$ | Potential live <br> cotential free and all counters <br> can be of different type |
| $\mathbf{1}$ | Potential free and all counters <br> of the same type |
| $\mathbf{2}$ | S0 |
| $\mathbf{3}$ |  |

(9)

## Only if 50 counter type is selected.

To give a meaning to pulses it is necessary to take in account the pulse weight. For example :

All energies have following meaning :
Current counting = 12345678
Pulses per kWh $=10000$
Energy value (terminal side) = $12345678 / 10000=1234.5678$ kWh
(10) If S0 input has been selected :

Counters 7 and 8 contain the Total Positive Active Energy (7) and Total Positive Reactive Energy (8)as pulse numbers :
for instance 12345 value means 12345 PULSES.
In all other cases they normally give the counts of input 7 and 8.
(11) Internal number from 0 to 999999999 for instance :

1234 => 1234 pulses
To give a meaning to pulses it is necessary to take in account the pulse weight.
For example, if :
Pulse weight $=0.01 \mathrm{kWh}$
Energy value (terminal side) $=1234 * 0.01=12.34 \mathrm{kWh}$
NOTE : this set of registers was added for compatibility with the old product
IFR0 with 8 inputs only
(12) The communicated value is displayed value and not internal counting.

For istance :
First case
8000 pulses per 1KWh

Internal counting = 2000
Value on display 00000.25 kWh

Communicated value 25

Second case
1 pulse any 0.1 kWh
Internal counting = 5000

Value on display 00000500 kWh
Communicated value 500

